

# SMARTfit<sup>®</sup>

*Seize The Now!*

## SMARTfit Strike Pod User Manual

Version 11.7



Please follow the set-up instructions below for the Secure Case and/or Duffel Case.

If you need assistance, feel free to give our Customer Service a call at 1-800-900-8542 x 116, between the hours of 9:00 a.m. and 4:30 p.m. PST, Monday thru Friday or watch our easy to follow instruction video on our website at <https://smartfitinc.com/customer-resources/strike-pod-system/>

[www.smartfitinc.com](http://www.smartfitinc.com)

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# IMPORTANT SAFETY INSTRUCTIONS

## (READ ALL INSTRUCTIONS)

### CAUTIONS, WARNINGS and DANGERS

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- This is not a toy and is intended for use by or under the supervision of adults.
- To reduce the risk of fire, replace only with a fuse of the same type and electrical rating.
- No user serviceable parts with the exception of the fuse.
- Please note the yellow CAUTION and WARNING labels on the device.
- Note all pinch points on the device before using.
- If an extension cord is used pay close attention to the current requirement and routing to eliminate tripping hazards.
- Pay close attention to the pinch points pointed out in yellow CAUTION labels.
- Do not climb on the device.
- Weights in the back of the unit are required for safety.
- This appliance is not intended for use by persons (including children) with reduced physical, sensory or mental capabilities, or lack of experience and knowledge, unless they have been given supervision or instruction concerning use of the appliance by a person responsible for their safety.
- Children should be supervised to ensure that they do not play with the appliance.

### • **PLEASE SAVE THESE INSTRUCTIONS**

# Maintenance

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- Clean all surfaces with a water-based disinfectant, like Windex Disinfectant.
- Check all bolts, should be snug.
- Check all mechanical parts for wear.
- Check wiring for wear and fraying.

# Power Bank Operations

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Battery packs are found in certain configurations of SMARTfit systems. This section only applies to such systems.

- Only a power bank from SMARTfit shall be used.
- Power bank shall be removed from the system prior to charging.
- Exhausted Power banks shall be disposed of in a proper manor in accordance to your local laws.
- If the system is to be dormant for an extensive period remove all power banks.

# Getting Started with your Strike Target System

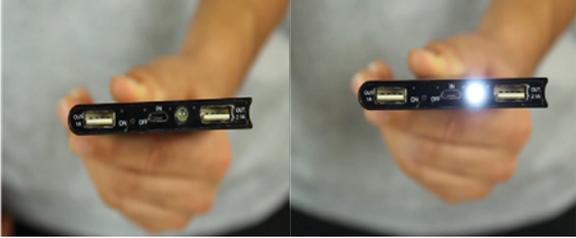
- 1. Examine the Enclosed Inventory Checklist List
- 2. Carefully lay the closed Duffle Case or Secure Case on the floor.
- 3. Unzip the large pocket on the Duffel Case or open the clasps of the Secure Case.

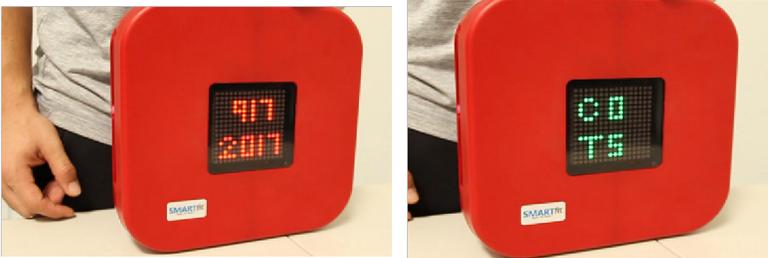


## Pod Battery Installation

<p>1. Remove the SMARTfit power banks and Charging Station from the Package.</p>	A person's hands are shown holding a white box labeled 'PORTS USB CHARGING STATION'. To the left of the box is a stack of several black SMARTfit power banks.
<p>2. Insert the clear plastic power bank dividers into the slots of the Main Central Power Station.</p>	A person's hands are shown inserting a clear plastic divider into a slot of a black rectangular power station. A stack of power banks and some cables are visible on the table.

<p>3. Insert the SMARTfit power banks in between each plastic divider.</p>	
<p>4. Connect the SMARTfit power banks to the Charging Station using the USB wires provided.</p>	
<p>5. Connect the Power Cord to the Power Station. Allow to charge overnight</p> <p>6. (A minimum of 7 hours, but not longer than 24 hours).</p> <p>7. When charging the power banks, remove them from the charging station when all 4 blue lights remain lit. This indicates a fully charged power bank.</p>	

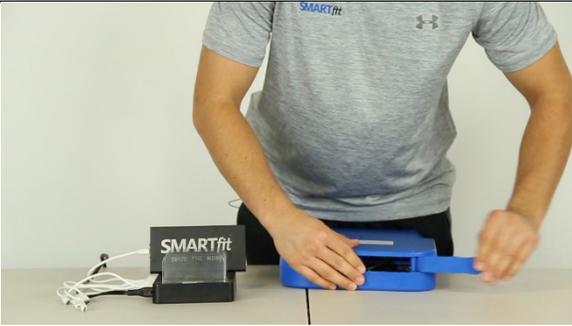
<p>8. After charging is complete, pair up each of the power banks with each of the Strike Pods. One more power bank will be used for the CPU.</p>	
<p>9. Locate the power bank compartment on the side of each Pod.</p> <p>10. Slide open the power bank compartment on the side of each Strike Pod by applying pressure and sliding in upward motion. (Use a finger at the bottom and one finger on top for easier movement).</p>	
<p>11. Locate the ON/OFF button on the SMARTfit power bank. Turn it on by pressing the ON/OFF button twice. A bright white light will indicate that the power bank is on.</p>	

<p>12. Insert the SMARTfit power bank with one hand, while holding the USB target wire with the other hand.</p>	
<p>13. Make sure that the 2.1A USB port, closest to the light, is closest to the USB wire inside of the power bank compartment.</p>	
<p>14. Plug the USB wire into the 2.1A USB port before placing the power bank all the way inside the Pod compartment.</p>	
<p>15. Locate the Pod's rectangular ON/OFF Button positioned at the opening of the power bank compartment and press it to turn it on.</p>	
<p>16. Slide the power bank compartment cover back on to secure the battery.</p>	

17. If the Strike Pods are ever disconnected from the CPU, the display will turn off after 5 minutes.
18. Show-mode is a feature that permanently keeps the Strike Pod display turned on. To activate Show-mode, hold the on/off button until the target displays "OFF" in capital letters. The Strike Pod display will remain active until the power bank life runs out.



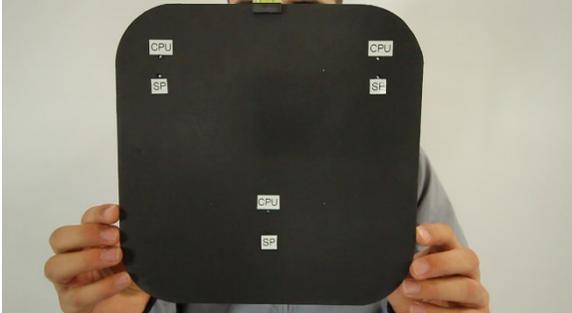
## CPU Battery Installation

<p>1. Locate the battery compartment on top of the CPU.</p>	
<p>2. Slide open the CPU's power bank compartment by applying pressure and sliding in a downward motion.</p>	
<p>3. Locate the ON/OFF button on the SMARTfit power bank. Turn it on by pressing the ON/OFF button twice. A bright white light will indicate that the power bank is on.</p>	
<p>4. Insert the SMARTfit power bank with one hand, while holding the USB CPU wire with the other hand. Make sure that the 2.1A USB port (CLOSEST TO THE LIGHT) is closest to the USB wire inside of the power bank compartment. Plug the USB wire into the 2.1A USB port before placing the power bank all the way inside the Pod compartment.</p> <p>5. Place the power bank cover back on to secure the power bank.</p>	

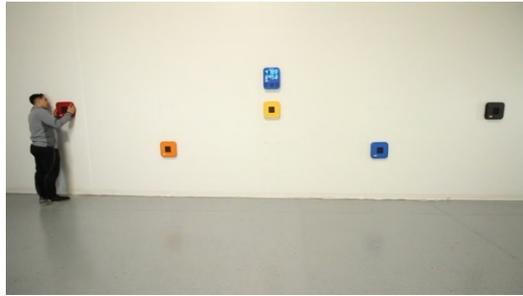
6. The CPU's lights will turn on and display your 8-digit User ID.



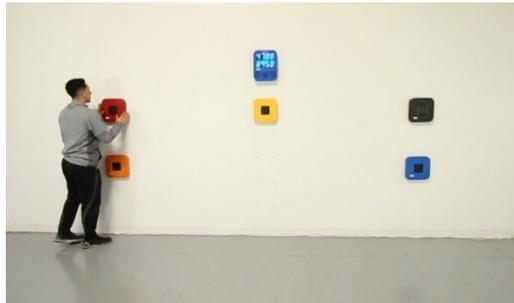
## Pod Layout Set up your pods in one of the following layouts (floor, rack, wall):

<p>1. Pods can be laid out in any configuration on the floor. No more than 100' from the CPU.</p>	
<p>2. Pods can be fastened to a rack in a gym using any of the vertical rack columns.</p>	
<p>3. Or on a wall using the provided template with markings for the Controller (optional) and the pods to place provided wall screws in various configurations:</p>	
<p>a. In a vertical line</p>	

b. Wide placement for Cardio and lateral movement.



c. Two stacked on either side of the controller.



4. Using SMARTfit 36" pod stands



5. Using SMARTfit 68" pod stands



## Rack Straps

<ol style="list-style-type: none"><li>1. Locate one of the rack straps located in the duffle case.</li><li>2. One of the racks is labeled as CPU. This rack is designed for the CPU and can be attached to the fully extended handle of the SMARTfit duffle or Pelican case.</li><li>3. The remaining Rack Straps can be attached to the cone stands or any similar sized material.</li></ol>	
<ol style="list-style-type: none"><li>4. Each strap should be prepped and ready in the position shown here. There should be two loops available.</li></ol>	
<ol style="list-style-type: none"><li>5. Remove either end of the strap from the plastic buckle.</li></ol>	
<ol style="list-style-type: none"><li>6. Place the strapping around the stand.</li></ol>	

<p>7. Meet both ends of the strapping at the back of the stand.</p>	
<p>8. Feed the strap end that you removed earlier, into the plastic buckle, then secure it onto Velcro. 9. Repeat these steps for all remaining rack straps.</p>	
<p>10. Attach the Strap labeled with CPU onto the duffle case handle. 11. Now we're ready to attach the Strike Pods</p>	
<p>12. The back of each strike pod has 3 insertions points. 13. The rack has 3 screws that will be used to secure the Strike Pod.</p>	

14. To take off the strike pod, unlock the lever first, then slide the Strike Pod upward against the rack.

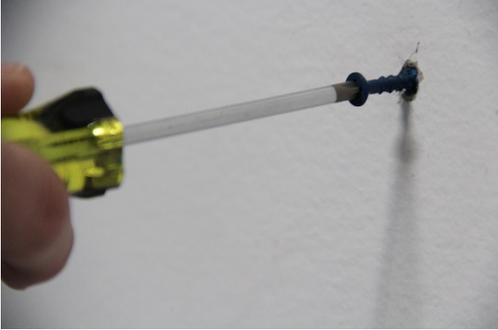


15. Attach all remaining Strike Pod and do the same for the CPU.

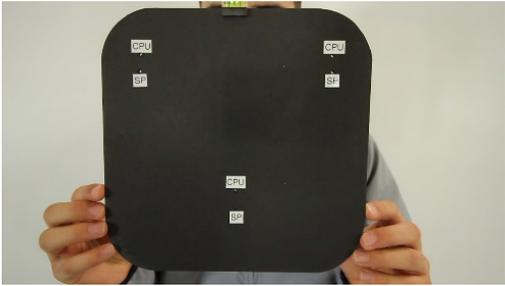


# Concrete Wall Installation

<p>1. Locate the Pod template in the case.</p>	
<p>2. Place it against the wall, while making sure it's level. 3. Mark all 3 holes labeled "SP." 4. Mark all 3 "SP" holes in four more locations. 5. Mark a set of 3 holes labeled "CPU."</p>	
<p>6. Using a power drill and 1/4" concrete drill bit, drill 1 1/2" deep holes at each of the marked "SP" and "CPU" holes. There should be a total of 18 drill holes</p>	
<p>7. Use the Plastic tool kit labeled "Brick Wall."</p>	

<p>8. Remove the blue anchors, place them in each of the drill holes.</p> <p>9. Using a rubber mallet hammer the anchors into the wall.</p>	
<p>10. Using a Phillips screwdriver, loosen the anchor screw about 1/2".</p> <p>11. Screw in the blue screws to each of the 18 anchors.</p>	
<p>12. Now attach all 5 Pod and CPU to their desired location. (Refer to images below).</p>	

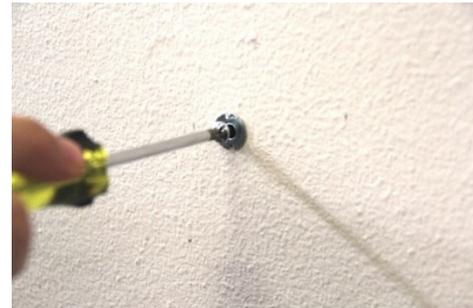
# Stud Wall Installation

<p>1. Locate the Pod template in the case.</p>	
<p>2. Place it against the wall, while making sure it's level. 3. Mark all 3 holes labeled "SP." 4. Mark all 3 "SP" holes in four more locations. 5. Mark a set of 3 holes labeled "CPU."</p>	
<p>6. Using a power drill and 5/16" drill bit, drill 2 1/2" deep holes at each of the marked "SP" and "CPU" holes. There should be a total of 18 drill holes.</p>	
<p>7. Use the Plastic tool kit labeled "Stud Wall."</p>	

8. Remove the Stud Wall anchors, place them in each of the drill holes.
9. Using a rubber mallet hammer the anchors into the wall.



10. Using a Phillips Screwdriver, loosen the anchor screw about 1/2"



11. Attach all 5 Pod and CPU to their desired location.



## Pod Stand Assembly

<p>1. The following items are needed to assemble the Stand: 1 base, 1 pole extension, 2 SMARTfit weights, 1 T-handle Hex Wrench and 1 rack.</p>	 A photograph showing the components for the Pod Stand Assembly: a black base, a long black pole extension, two black SMARTfit weights, and a T-handle hex wrench.
<p>2. Loosen the knob attached to the pole extension. Adjust the post, so that there is a 6 to 12-inch difference between the front and back post.</p>	 A person is shown adjusting the pole extension. They are holding the pole and moving it back and forth to create a 6 to 12-inch difference between the front and back posts. The base, weights, and wrench are visible on the floor.
<p>3. Stack and align two SMARTfit weights on top of each other. 4. Place the bottom of the post through one end of the weights.</p>	 A person is shown stacking two SMARTfit weights on top of each other. The pole extension is then inserted into the bottom of the weights.
<p>5. Tilt the weights and post to one end so that you can feed 3 to 5 inches of the post through the bottom end of the weights.</p>	 A person is shown tilting the weights and post to one end. They are feeding 3 to 5 inches of the post through the bottom end of the weights.

<p>6. Gather the base and align the holes against the pole extension.</p> <p>7. Fit the screw through the countersink side of the base and lock it into place, then tighten the screws using the T-handle Hex Wrench.</p>	
<p>8. Place the stand into the upright position.</p> <p>9. Secure the weights against the base.</p>	
<p>10. If the post is loose fitting, then tighten the screw at the bottom of the post one more time.</p>	
<p>11. Before attaching the rack, take off the cover piece located at the top of the pole extension.</p>	

<p>12. The slider located on the back of the rack will fit through the front slot of the pole extension.</p> <p>13. The rack will move easily down the post if both screws are loose enough.</p>	
<p>14. Use the T Handle Hex Wrench, to tighten the two middle screws to lock the rack in place.</p> <p>15. Re-attach the front cover cap.</p>	
<p>16. Loosen/Tighten the knob on the back of the pole extension to adjust the height.</p>	
<p>17. The back of each strike pod has 3 insertion points. The rack has three screws that will be used to secure the Strike Pod.</p>	

18. Insert the Strike Pod onto the screws and lock it in place by pushing the Strike Pod downward so that it locks into a tighter position.



19. The end of the rack has a lever that can be used to lock the Strike Pod permanently.  
20. To remove the Strike Pod, unlock the lever first then slide the strike pod upward against the rack.



## Using the SMARTfit App

For the next steps it is important to know whether you need an “Open Platform” or a “Closed Platform”. An “Open Platform” allows any user open access to the SMARTfit Controller when signed into their user profile. A “Closed Platform” doesn’t allow users to connect to the SMARTfit Controller from their user profile, unless given permission from the Admin Settings. An “Open Platform” is recommended, unless your system is being used in a hospital or there is a need for patient/user confidentiality.

*\*Please see the end of this document or our website for an explanation of Closed and Open Platforms (Pg. 25).*

The next steps will take you through downloading our SMARTfit app and choosing the right activities and programs for you.

*\*\* Please see the end of this document or our website for an explanation of our activities (Pg. 27,31) and programs (Pg. 29,37).*

## Downloading the SMARTfit App

iOS or Android smartphone or tablet

1. Follow the instructions located on the CPU Plate provided in the Duffle Case option.



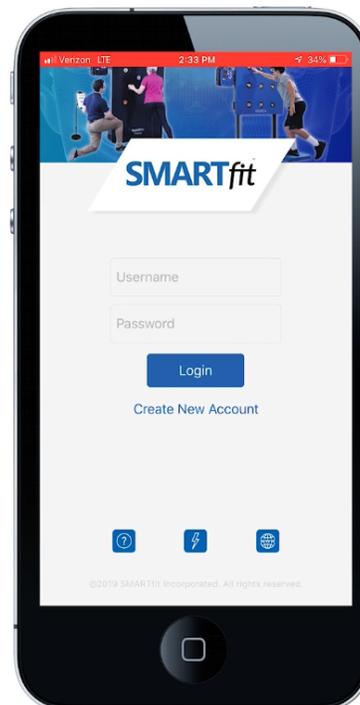
2. Or follow the instructions located on the CPU Plate printed on the Secure Case option.



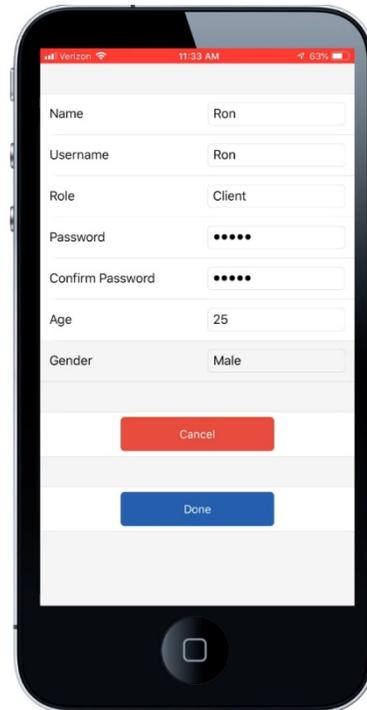
3. Select the app store on your iOS or Android device and search “SMARTfit – seize the now.” Download it to your device, then open the SMARTfit app. (The iOS view is shown. The Android view differs slightly.)



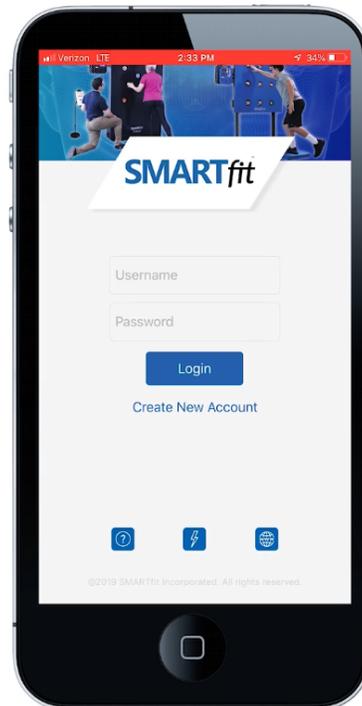
4. Select “Create New Account” located under the login button.
5. This option gives the user the ability to create a tier one or tier two user. A tier one user is a trainer, therapist, teacher, coach, doctor, or owner. These users can create/manager tier two users to track data on each account. A tier two user is a client, patient, student, athlete, or member. These users cannot create/manage additional users under this account but can perform every other function of the SMARTfit App.



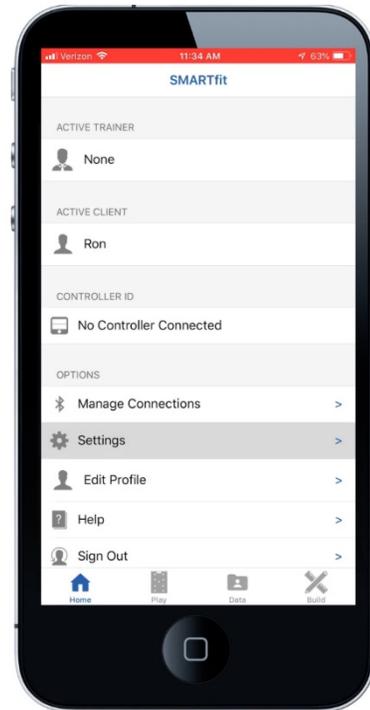
6. Create login credentials by entering a name, username, password, age, and gender.
7. The role option allows you to select a tier 1 or 2 user. If this is your system, then we recommend that you create a tier 1 user.
8. Select the blue "Done" button to continue.



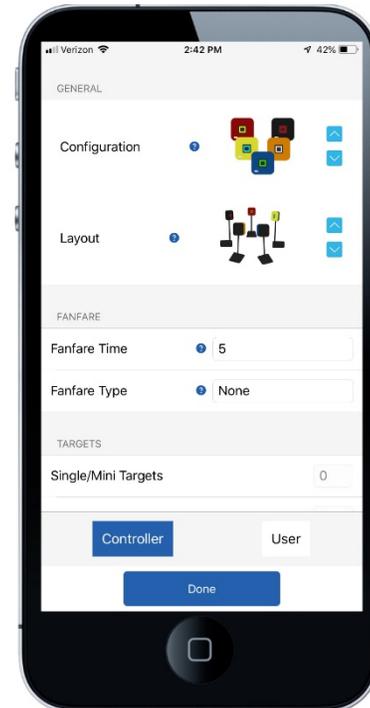
9. Enter the username and password of the profile you just created.



10. Select the “Settings” menu item.



11. Change the configuration, so that your system matches the photograph.

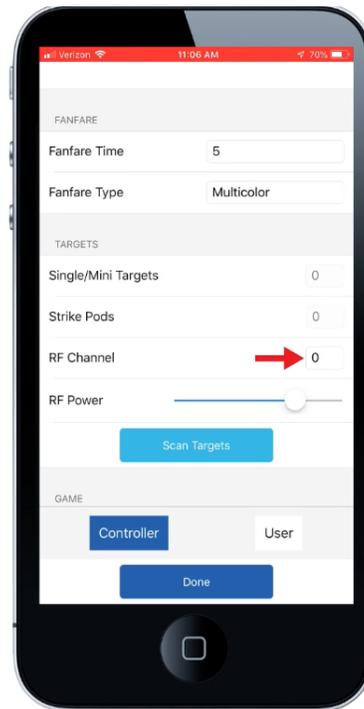


12. Turn on one of your Strike Pods. Looks at the target display, so that you can confirm the RF Channel. The RF Channel is indicated as C 3 in the photo to the right. This stands for Channel 3.

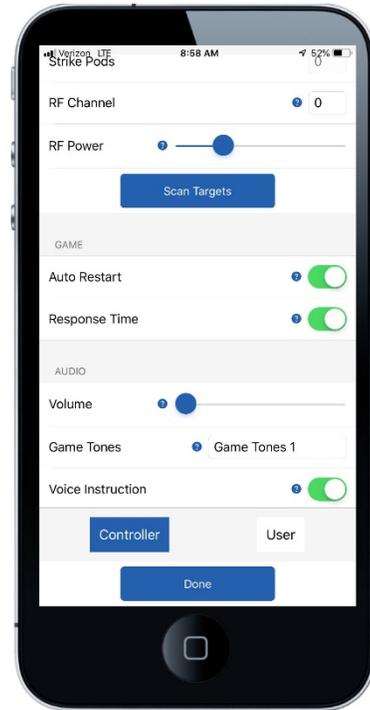


13. Confirm that all your Strike Pods are set to the same RF Channel.

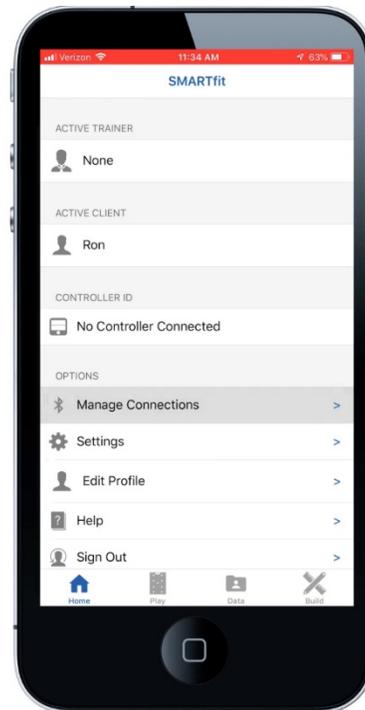
14. Change the RF Channel, so that it matches the RF Channel set on the Strike Pods.



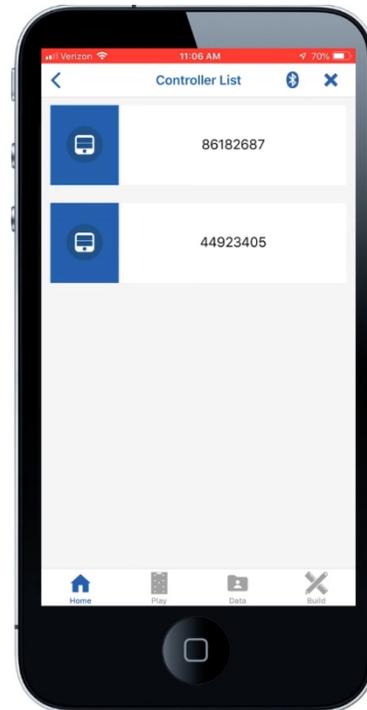
15. Turn on the setting labeled, “Response Time.” This setting will enable target data collection including response time accuracy.
16. Select the blue “Done” button when you are finished.



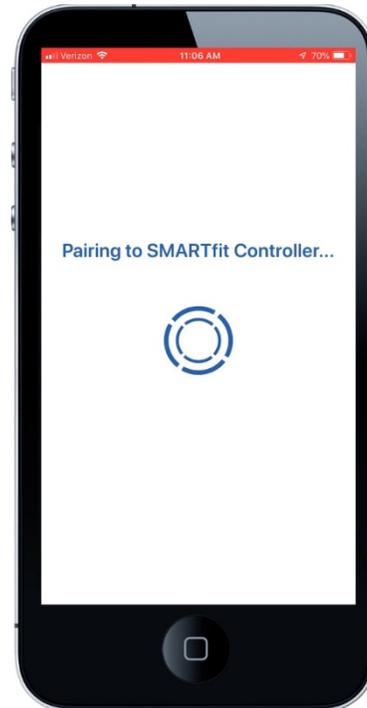
17. Select the “Manage Connections” menu item.



18. Select the 8-digit ID number displayed on your CPU.

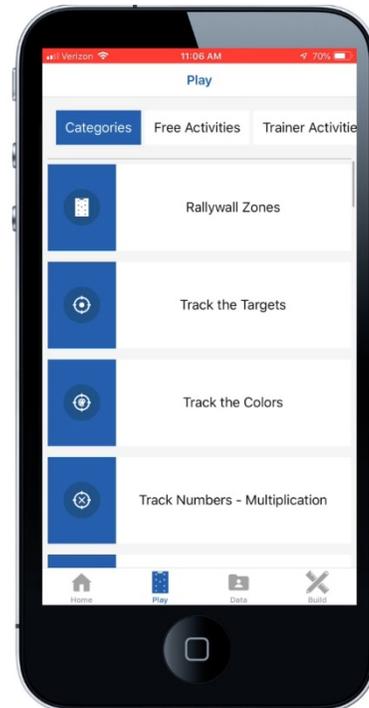


19. Wait 5 seconds, while Bluetooth connects the CPU and SMARTfit App.
20. You will not be able to connect to the SMARTfit system if you are connected to any other Bluetooth device. For example, you must disconnect from Apple watches, wireless speakers, headphones, etc.
21. If you are still unable to connect, then please call our customer service line at 800-900-8542 x 112

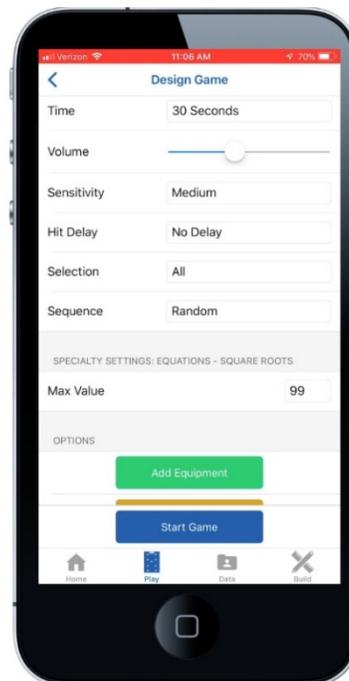


## Start a Game

1. Select the “Play” tab at the bottom of the screen.
2. Select a game category from the list provided under “Categories.”

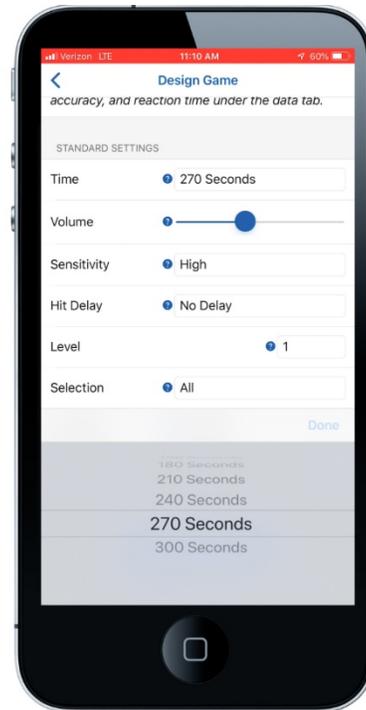


3. Customize the game settings, then scroll down to select the “Start Game” button

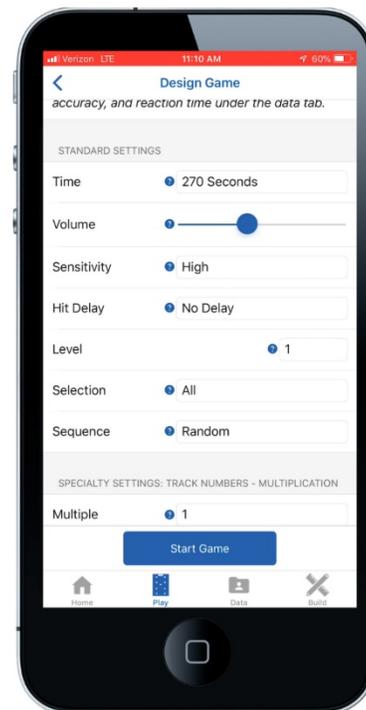


## Standard Settings

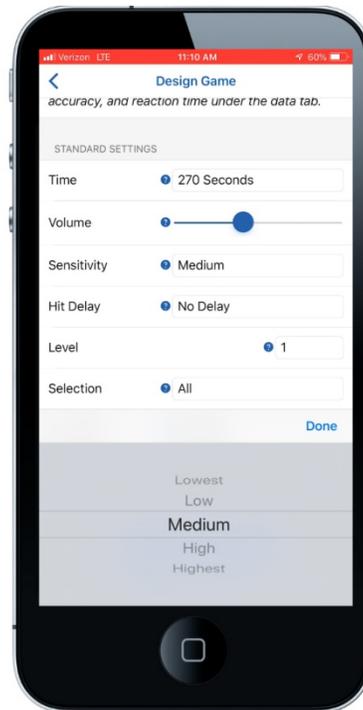
1. The standard settings are found within every Category.
2. The time indicates the duration, in seconds, the game will be played for. The remaining time is shown on the CPU, which can be found below the score.



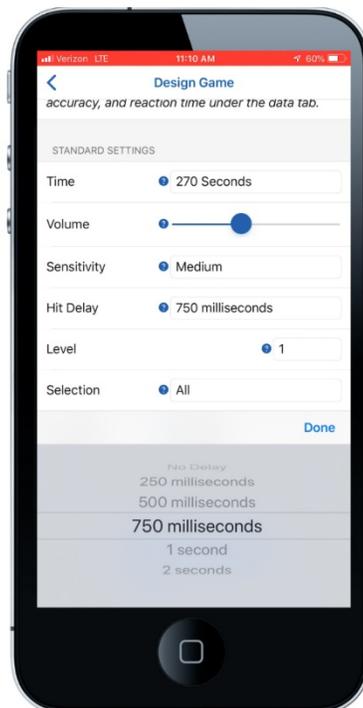
3. The volume bar controls how loud the sound of each target strike will be. This sound is emitted from the speaker on the CPU.



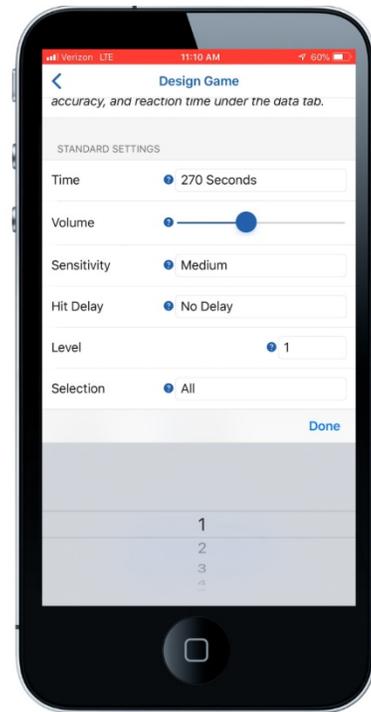
4. The sensitivity determines how hard the target must be struck. For example, low sensitivity is used for a heavy strike from a medicine ball or boxing gloves. High sensitivity is used for a light strike from a hand or noodle.



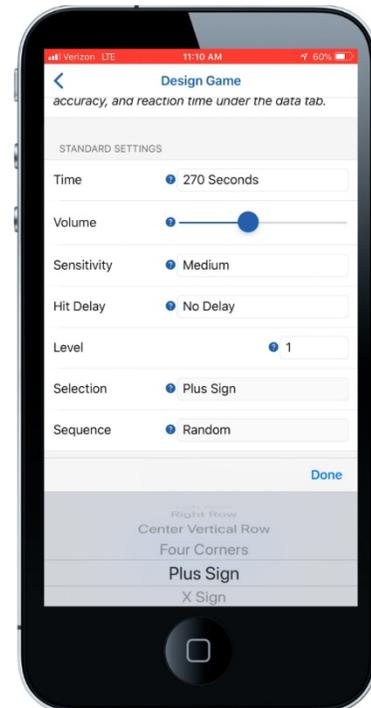
5. Hit Delay determines the time the target will delay before listening for another strike. This is used to eliminate false strikes in targets that may continue to shake or vibrate after being struck. An example is when Strike Pods on stands are struck and shake after contact.



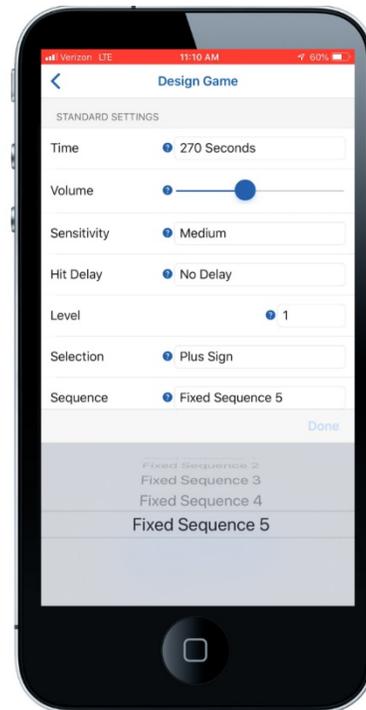
6. Level determines the difficulty of the game. Each category gives level a different meaning. Level will control the speed the targets change color (track categories) or how long a target stays lit (memory categories).



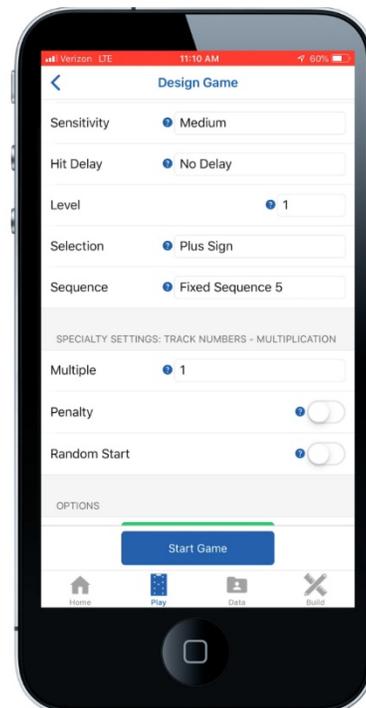
7. Selection determines the targets available in a game.
8. To create your own selection, visit the Build tab within the App and select the "Selection" button.



9. Sequences are patterns of correct targets that are played within a game. A random sequence will have a random pattern each game. Fixed sequences 1 – 5 are default patterns that are provided and are known by the user when played within a game.
10. To create your own sequence, visit the Build tab within the app and select the “Sequence” button.



11. The specialty Settings differ between each category. To understand the meaning of each, select the question mark next to the setting.

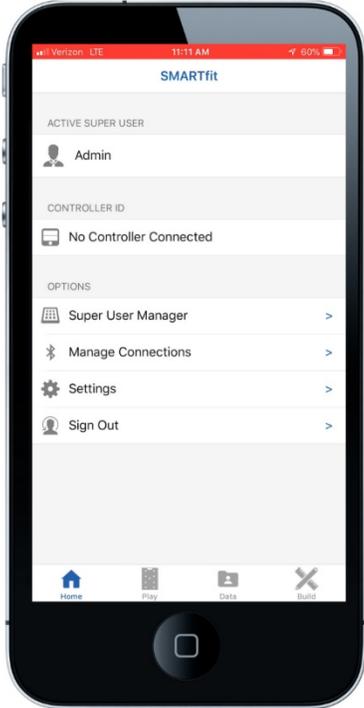


# Open and Closed Platforms

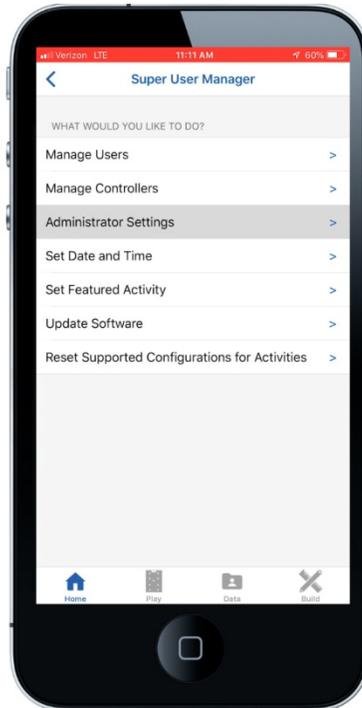
- 1. Open the SMARTfit App. Type “Admin” under username and “smart” under password.



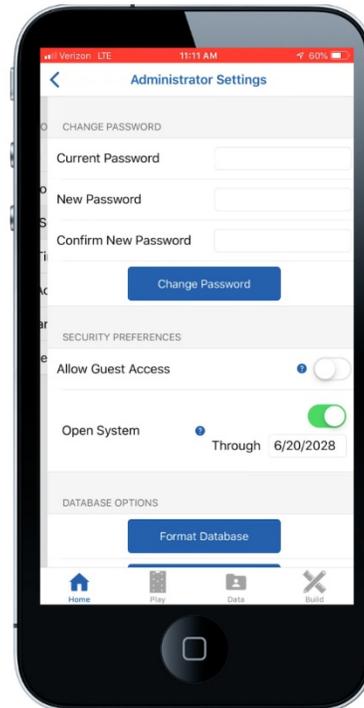
- 2. Select the “Super User Manager” menu item.



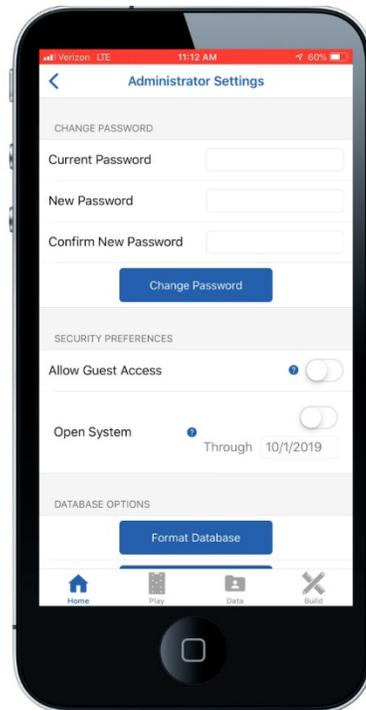
3. Select the “Administrator Settings” menu item.



2. The SMARTfit App will start with the open platform activated.
3. The expiration date will expire 6 months after the App has been downloaded.
4. Change the expiration date to provide more time with the open system feature.



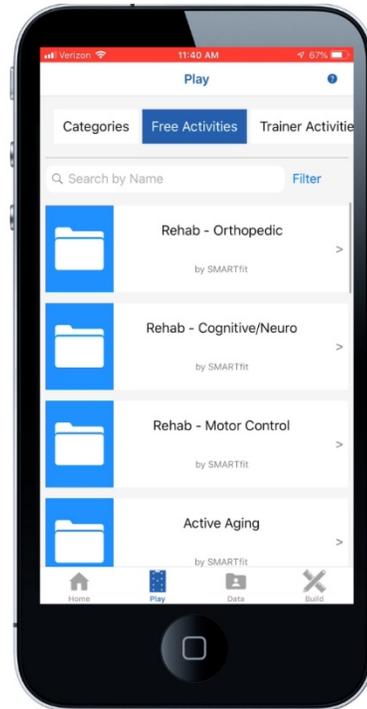
4. To turn off the open system platform, switch the open system bar to the left.
5. Once complete, the setting will instantly save. Select the back-arrow button until you are at the home screen. Your system is now ready for play!



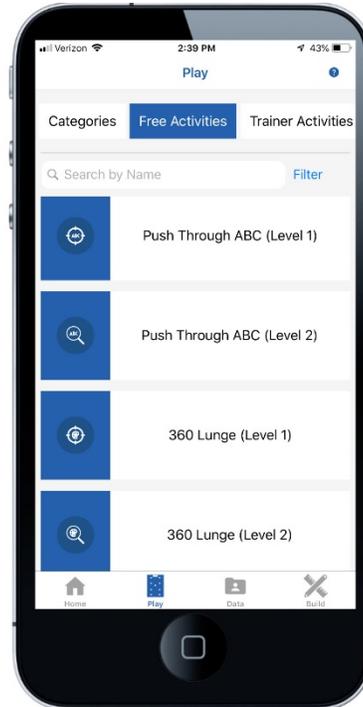
## Play a Free Activity

Free activities are pre-designed game categories played while performing a specific action with custom game settings and equipment.

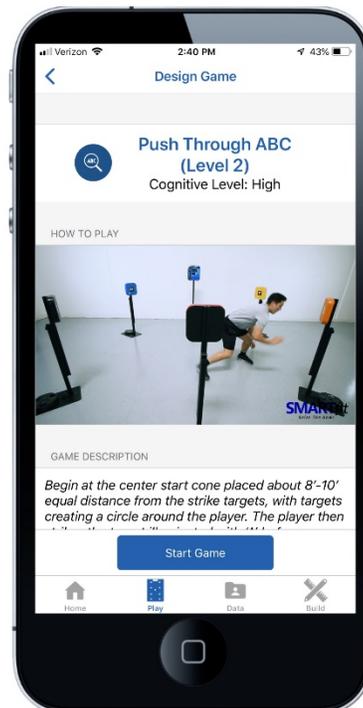
1. Select the “Play” tab at the bottom of the screen
2. Select the “Free Activities” tab at the top of the screen.
3. Select one of the folders to see a secondary list of activities based off the selected focus area.



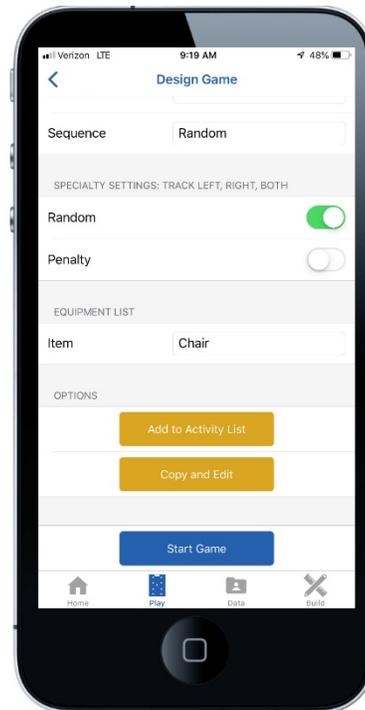
4. Select one of the activities based on the player's ability level. Level 1 is an easier activity, while Level 3 is more challenging.



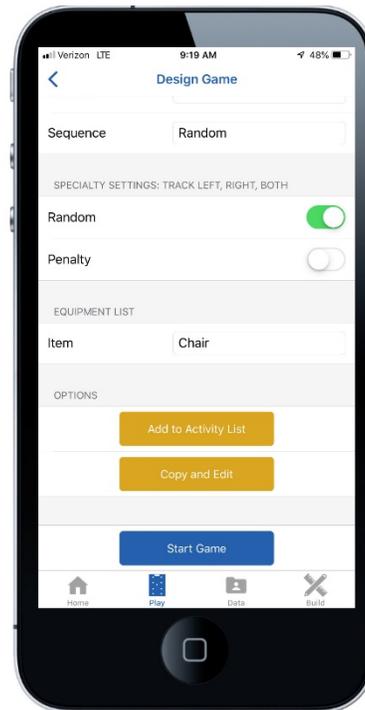
5. If the device is connected to the internet, a video of this activity will be activated.
6. Scroll down this page to review the standard and specialty settings.



7. You cannot adjust the settings from this direct page. However, if you select the Copy and Edit feature, then you will be given access to adjust the settings.



8. The orange add to activity list will drag this activity into a program.



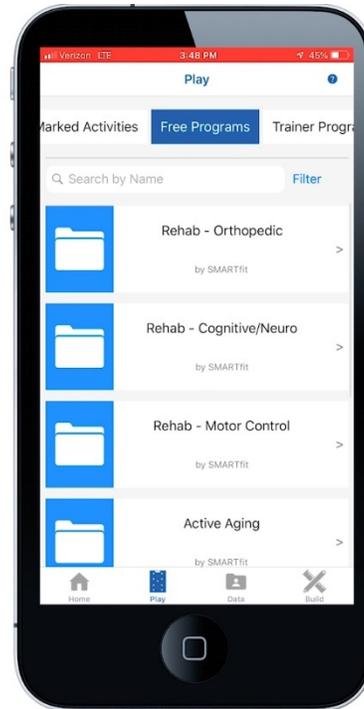
9. To begin the activity, select the blue Start Game button. The timeclock will begin after the player strikes the first target.



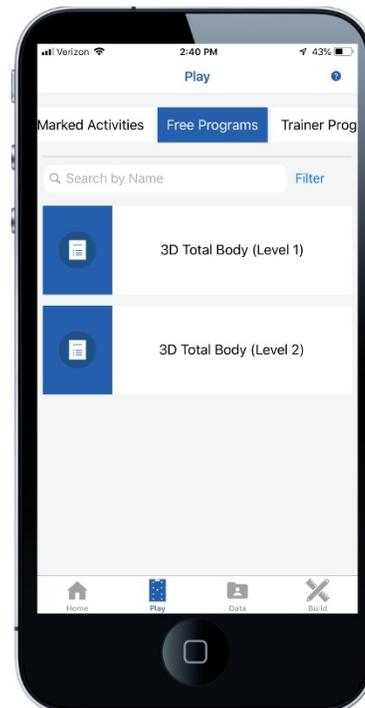
## Play a Free Program

Free programs are a pre-designed custom sequence of activities used for a specific focus area.

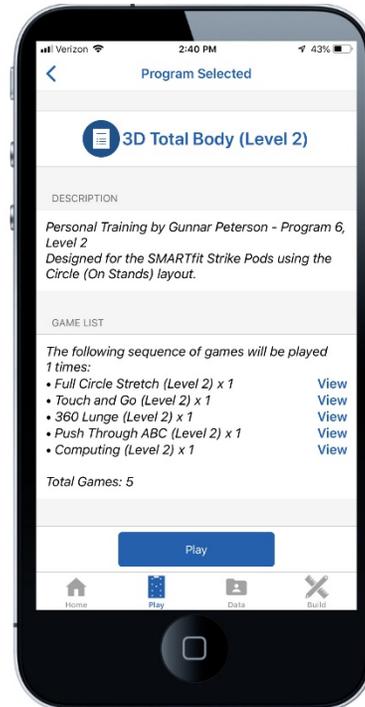
1. Select the “Play” tab at the bottom of the screen
2. Select the “Free Programs” tab by sliding the top option bar to the right.
3. Select the “General Fitness” tab.



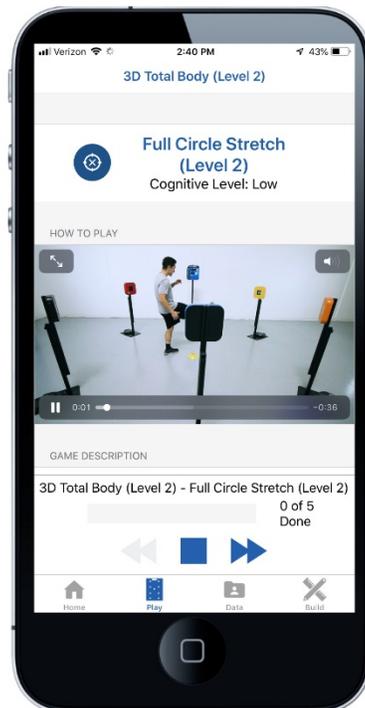
4. Select one of the programs, based on the player’s ability level. Level 1 activates an easier game category with a lighter physical intensity, while Level 2 activates a more difficult game category with and more challenging physical intensity.



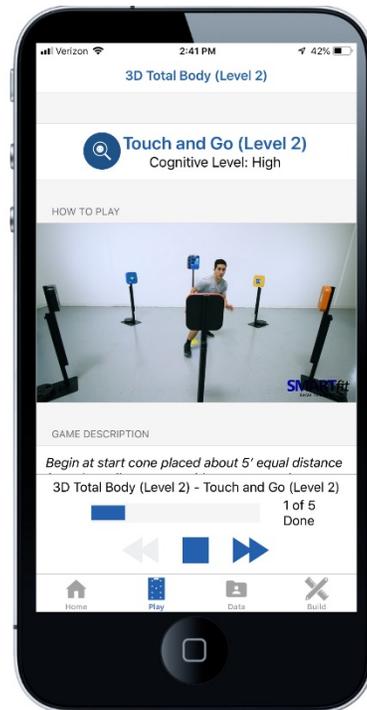
5. This screen will provide a brief description, the game list, and the equipment list for the selected program. Select the blue Play tab near the bottom of the screen when ready to play.



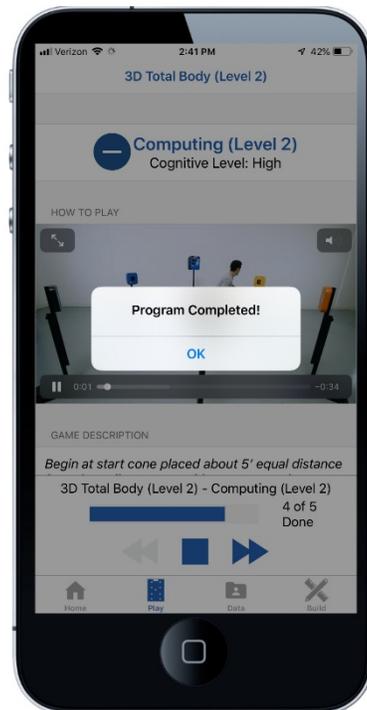
6. If WIFI is connected, a video of this activity in action will begin to play.
7. The first activity on the game list will activate. The game will begin when the player strikes the first target.



8. When the game is finished, the app will send a notification of completion, and the next game activity will begin.



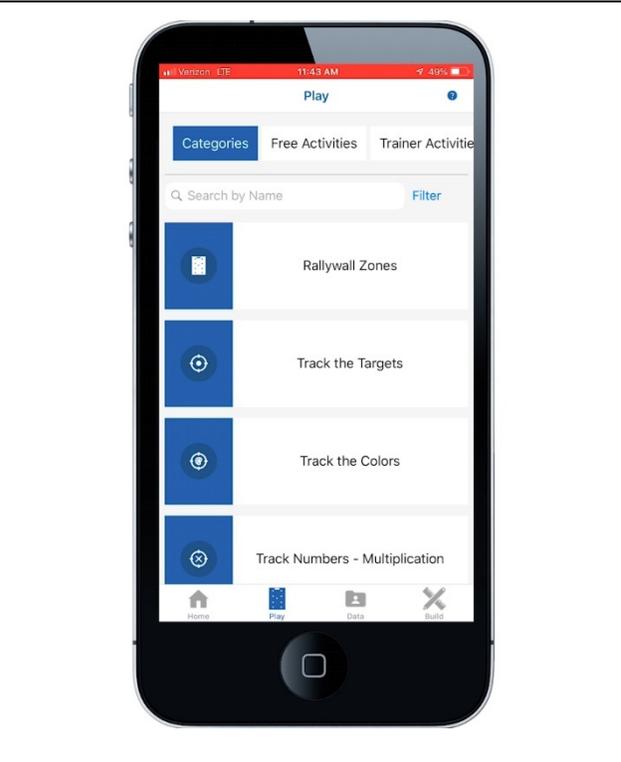
9. When all game activities are completed, the app will send a "Program Completed" notification.



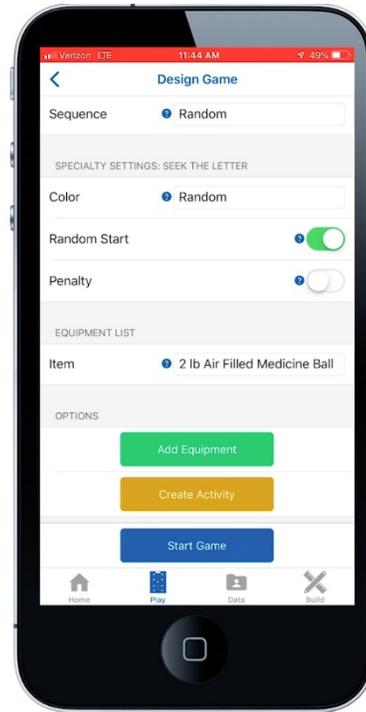
# Create an Activity

Activities are a list of game categories, created by a Tier One User, with chosen settings and equipment to meet a focus area.

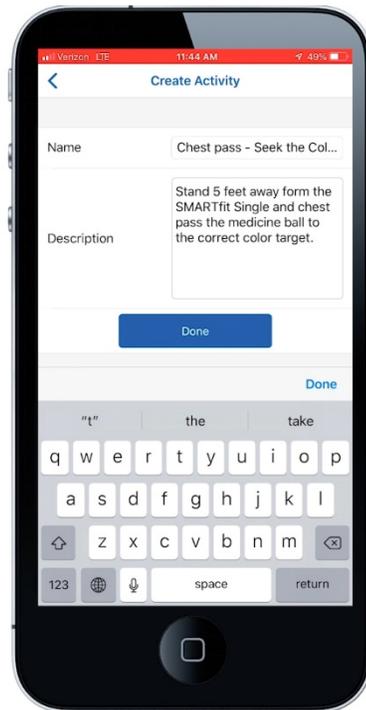
1. Select the "Play" tab at the bottom of the screen.
2. Select a game category from the list provided under "Categories."



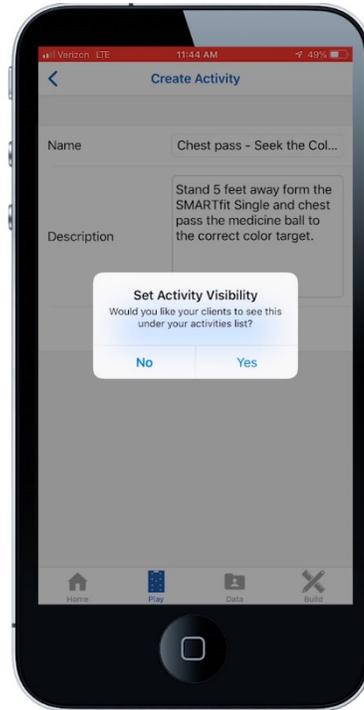
3. Customize the standard settings, then scroll down the page.
4. Select the “Create Activity” button.



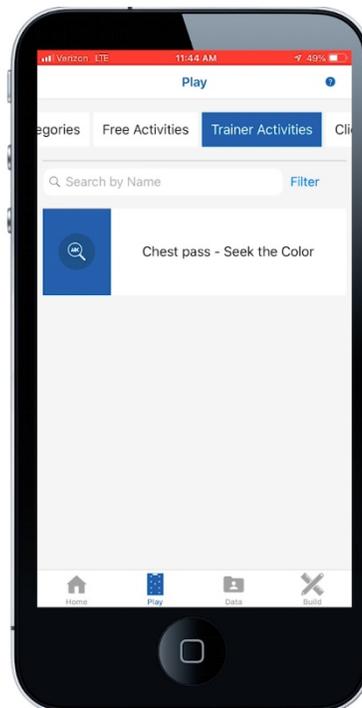
5. Name the activity and provide a brief description of the rules and set up of the activity.
6. Select the blue “Done” button when you are finished.



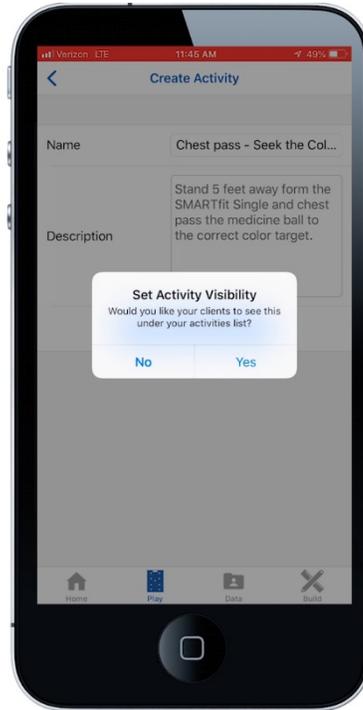
7. This option will ask for permission for all Tier Two Users to see this activity under the Tier One Users Activities tab when signed into their personal account.
8. Tier One Users are teachers, trainers, doctors, owners, and coaches.
9. Tier Two Users are students, clients, patients, members, or athletes.



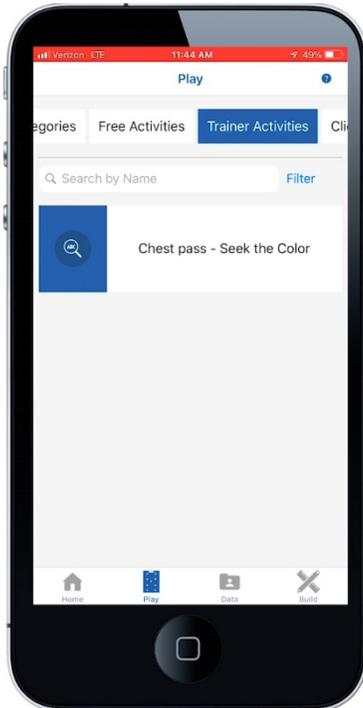
10. If Yes is selected, the new Activity will show up under the Trainer (Tier One User) Activities tab when both the trainer and client are signed in.
11. If No is selected, the new Activity will show up under the Trainer (Tier One User) Activities tab when the trainer is signed in.



12. This option will ask for permission for clients (Tier Two Users) to see this activity under their account.
13. If Yes is selected, the trainer will choose which client will see this activity under their personal account. The new activity will show up under the Marked Activities tab.
14. If No is selected, the new Activity will show up under the Trainer Activities Tab.

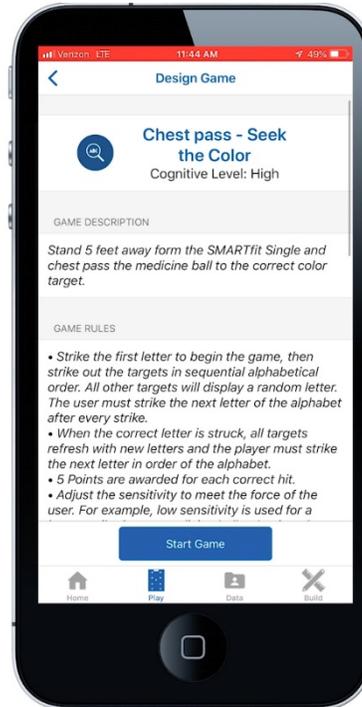


15. Select the Activities folder and select the new Activity.



16. Scroll down the game options to select the blue “Start Game” button.

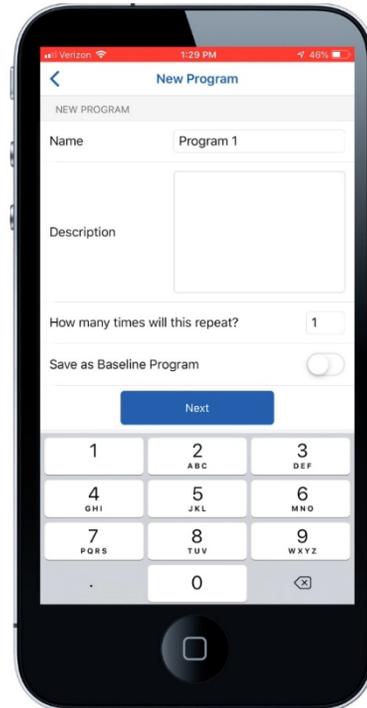
17. The game will begin when the player strikes the first target.



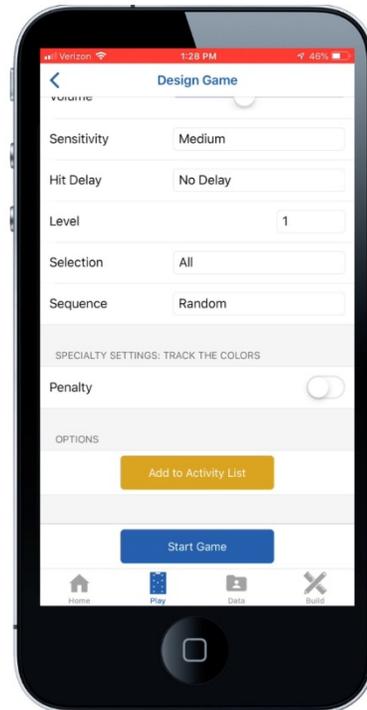
## Create a Program

A program is a list of activities, created by a Tier One User (Trainer, Teacher, Doctor, Coach, or Owner), that play in sequence to meet a focus area.

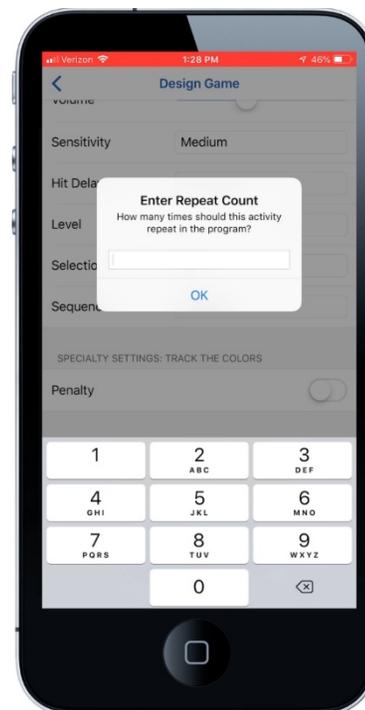
1. Select the first Activity you wish to build into your Program.
2. You can either select one of the Free Activities or an Activity that you created.



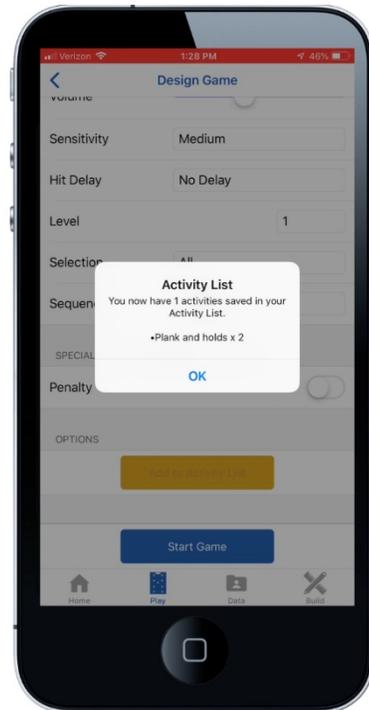
3. Scroll down the page, then select the orange Add to Activity List button.



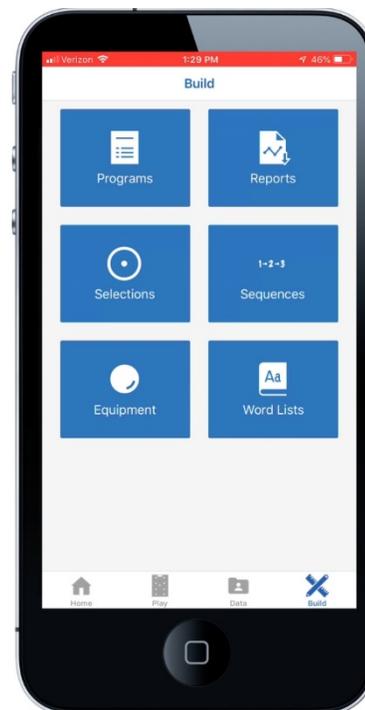
4. This question is asking you to enter the number of repetitions that this activity will repeat before the next activity appears in the program.



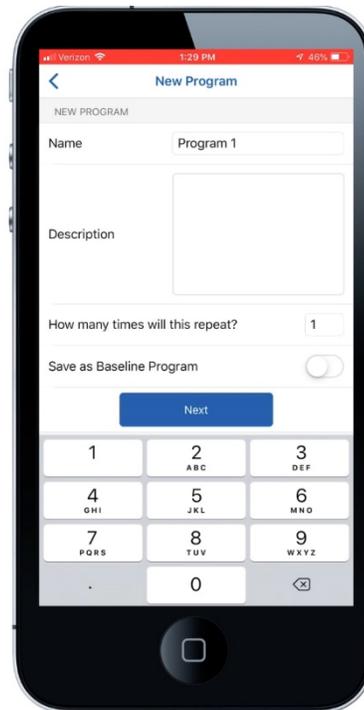
5. The App will update you on the current activity list that your program will import.



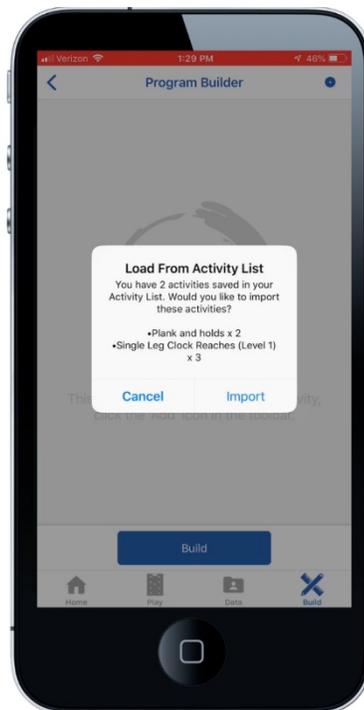
6. Repeat the above steps until you are ready to build the Program.  
Select the "Build" tab at the bottom of the screen.
7. Select the "Programs" button.



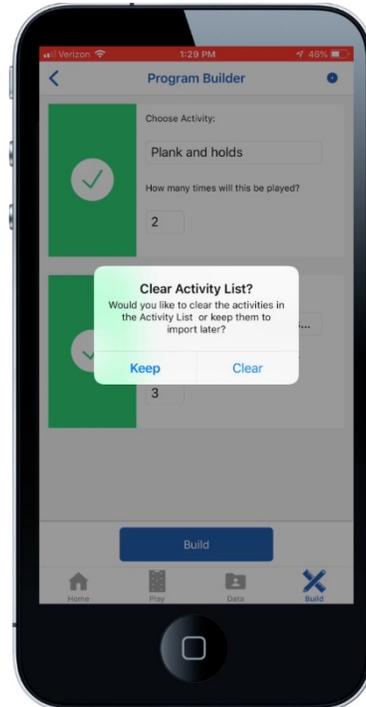
8. Fill in: Name, Description, and Number of program repetitions. The number of program repetitions is the number of repetitions the program will play after it has finished once.
9. Press the blue “Next” button to continue.



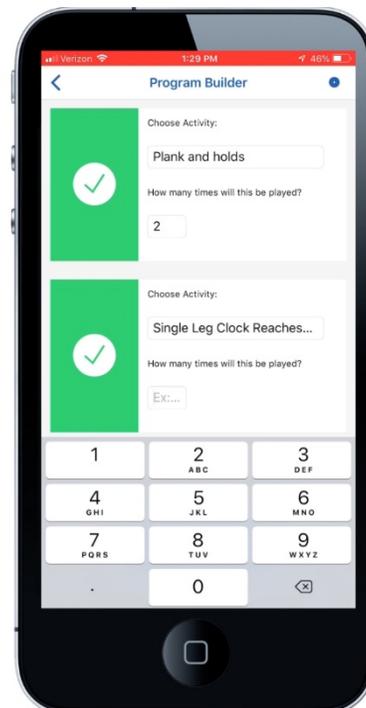
10. The app will ask you if you want to import your activity list. Select the import option.



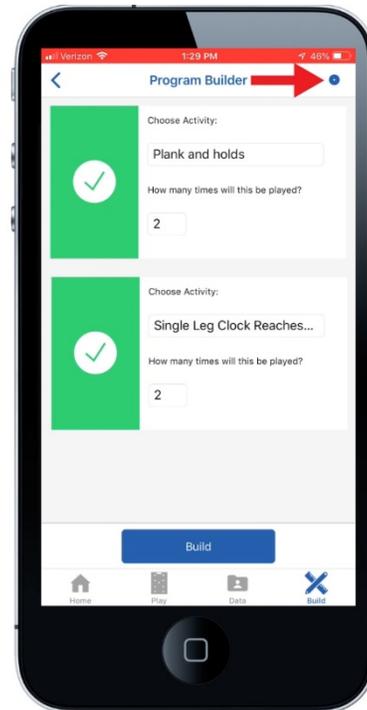
11. Choose if you'd like to clear the activities in the activity list or if you'd like to keep them to import later.



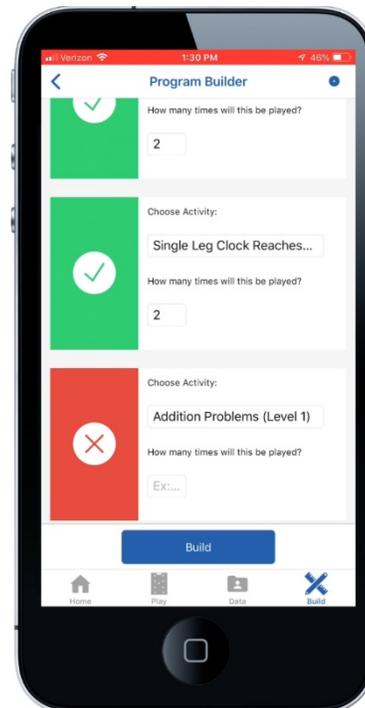
12. On this page, the user can make a change to the number of repetitions an Activity will play.



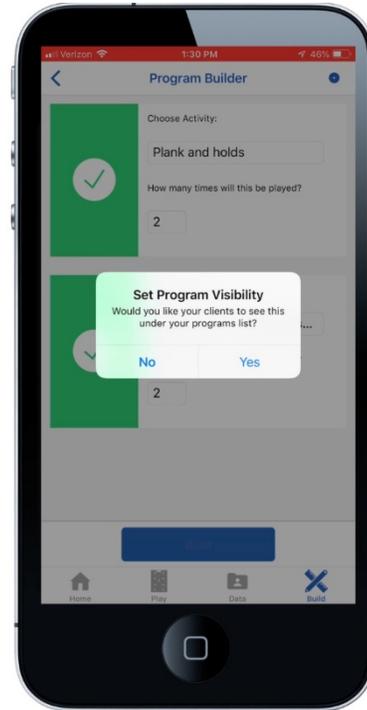
13. If you forgot an activity and you know the name of it off the top of your head, then you can select the add activity button at the top of the page.
14. You can scroll through the entire activity library and select the one you desire.



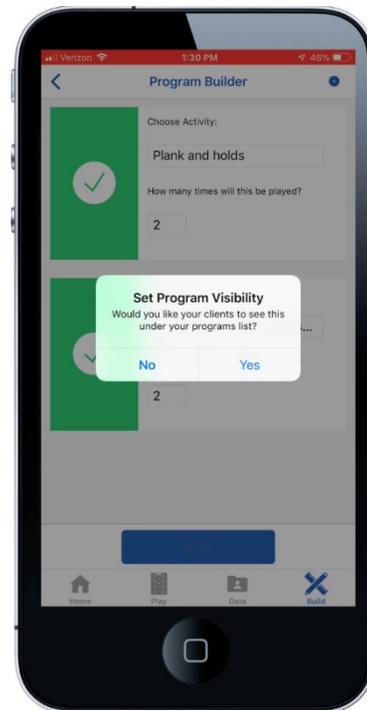
15. When satisfied, select the blue "Build" button to continue.



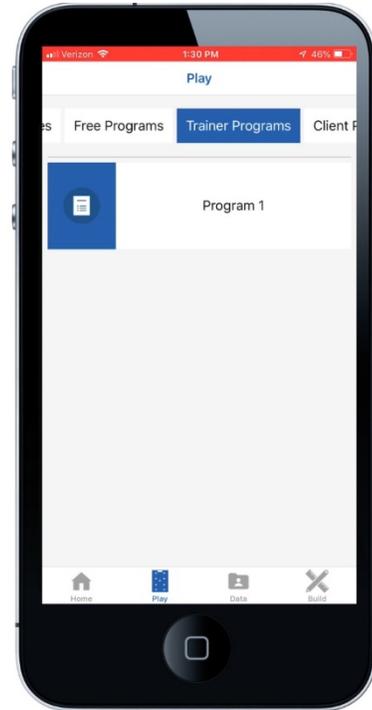
- 16. If yes is selected during this first option, the program will be public for all users under the trainer account.
- 17. If no is selected, the new program will stay private for the creating user only.



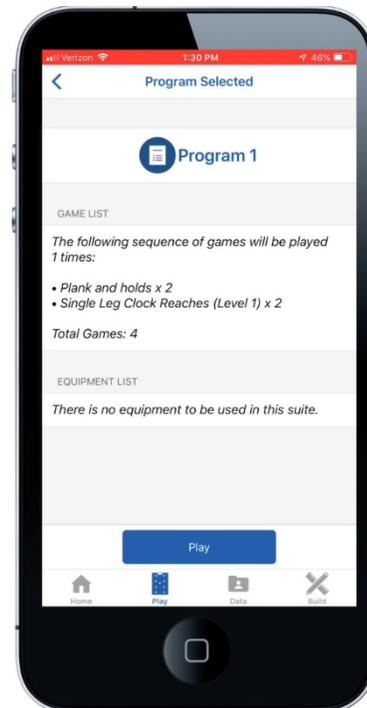
- 18. If yes is selected during this second option, the user can choose to save this program for a specific client.
- 19. If no is selected, the app will keep the new program private for the creating user only.



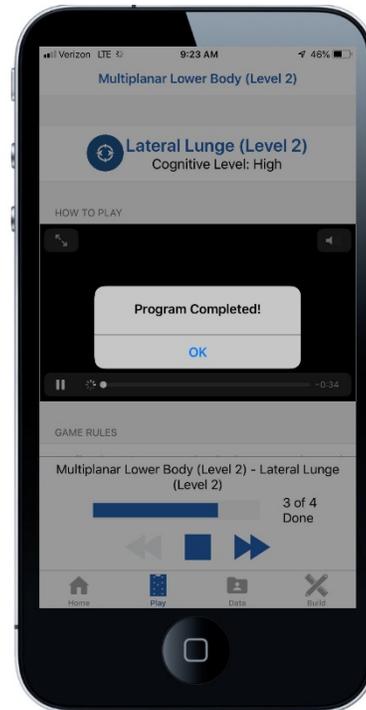
20. Access this program by selecting the play tab and scrolling across the top menu bar to the Programs tab.
21. This Program will show up under the name of the creating user.



22. Select the new program
23. Scroll down and confirm that the games list is known, then select the blue play tab.



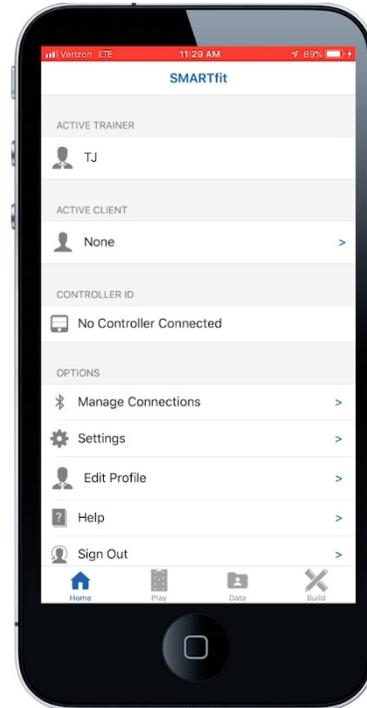
24. The first activity will begin after the player strikes the first target. Once all activities are finished, the app will send a notification of completion.



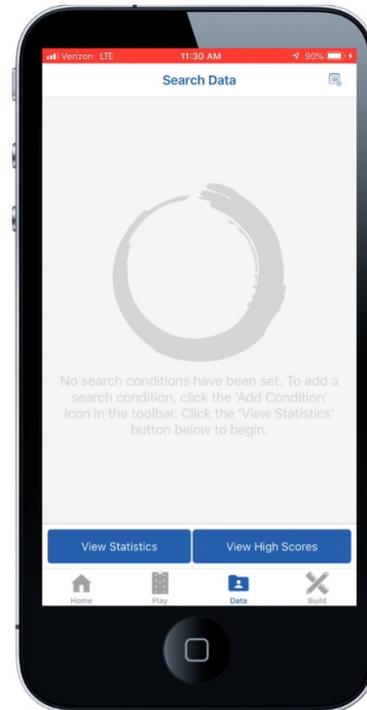
## Search and Export Data

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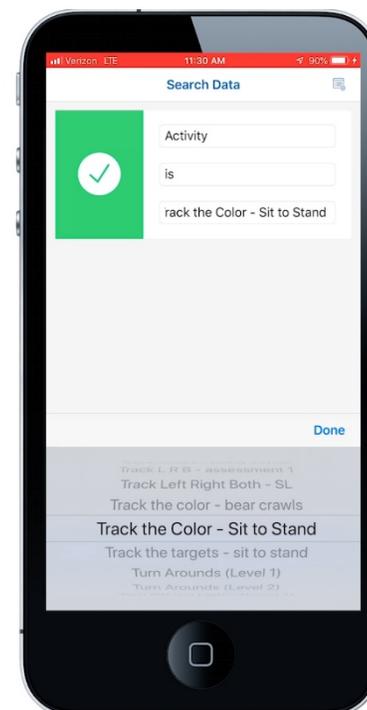
1. First, activate the client, patient, or student that you produced data on for this activity.
2. Now select the data tab at the bottom of the screen.



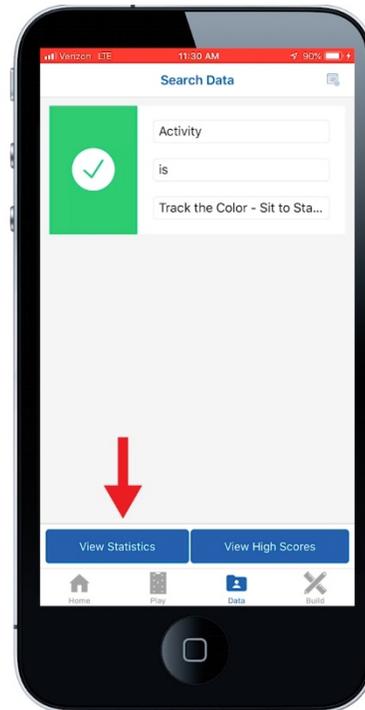
3. Select the activity you wish to look at by clicking on the list symbol at the top right of the screen.



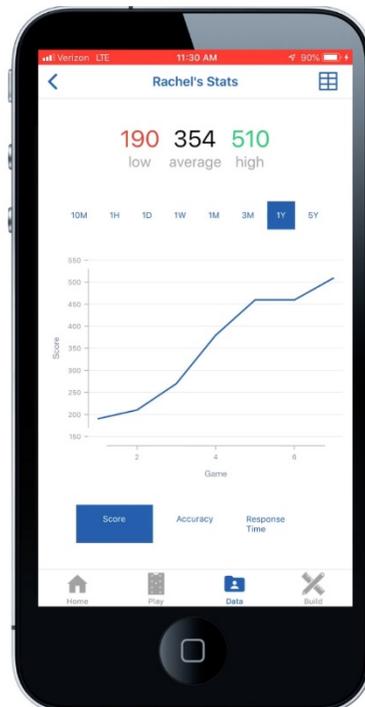
4. Select the first tab that appears, then click on activity.
5. Select the second tab that appears, then click is.
6. Select the third tab that appears, then click on the name of the activity you wish to view.
7. In this video, the activity is called track the color- sit to stand. These activities are alphabetically organized and contain all of the created and Free activities within the SMARTfit App.



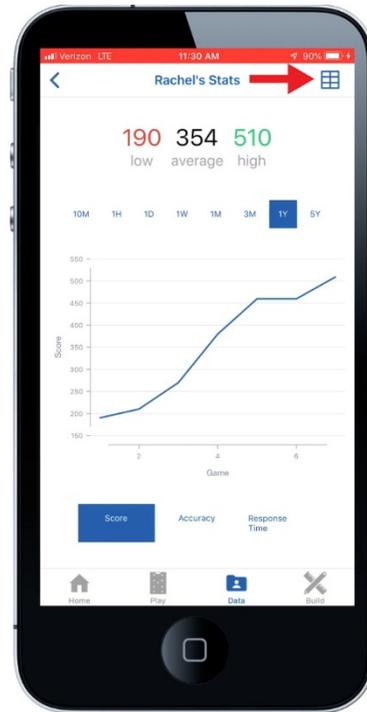
8. Click on the view statistics tab.



9. Here you'll be able to select the time stamp of the attempts near the middle of the screen. For example, the 1D button indicates all attempts completed within 24 hours, while 1W indicates all attempts completed within 1 week. 1M indicates 1 month, 3M indicates 3 months and 1Y equals 1 year. You can now see 7 data points played within 1 year



10. Select the list symbol at the top right of the screen.



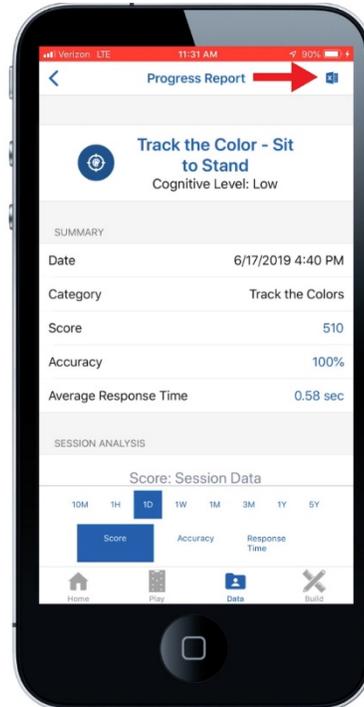
11. Here are all 7 attempts with the average statistics on each attempt. You can also see the time stamp and order of which they were played.
12. Select the bottom data set to produce an excel report for all 7 attempts.

The screenshot shows a mobile app interface for 'Rachel's Scores'. At the top, there is a status bar with 'Verizon LTE', '11:30 AM', and '90%' battery. Below the status bar, there is a navigation bar with a back arrow, the title 'Rachel's Scores', and a list icon. The main content area displays a table with 7 rows of data. The table has columns for Rank, Name, Date, Score, Accuracy, and Response Time. The data is as follows:

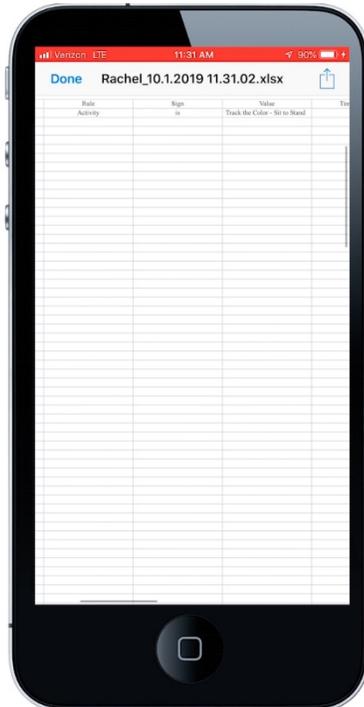
Rank	Name	Date	Score	Accuracy	Response Time
7	Rachel	06/17/2019 16:34:44	190	73	1.45
6	Rachel	06/17/2019 16:35:28	210	88	1.56
5	Rachel	06/17/2019 16:36:15	270	87	1.12
4	Rachel	06/17/2019 16:38:55	380	90	0.78
2	Rachel	06/17/2019 16:39:35	460	94	0.62
2	Rachel	06/17/2019 16:40:16	460	94	0.63
1	Rachel	06/17/2019 16:40:55	510	100	0.58

At the bottom of the screen, there is a navigation bar with icons for 'Home', 'Play', 'Data', and 'Build'.

13. Now select the excel symbol at the top right of the screen.



14. You can zoom in here on your tablet to take a closer look at each attempt.



15. You can analyze the hit totals for each attempt, followed by the target the player struck, the target the player should have struck, the points scored during that strike, the response time for each strike, followed by the time stamp, and game Id.

Hit	TargetID	TargetFromID	Points
1	5	5	10
2	5	5	10
3	6	6	0
4	1	9	0
5	9	9	10
6	8	8	10
7	3	3	10
8	4	7	0
9	7	7	10
10	2	2	10
11	3	3	10
12	5	5	10
13	4	4	10
14	2	2	10
15	6	5	0
16	5	5	10
17	8	8	10
18	5	5	10
19	5	5	10
20	8	8	10
21	5	6	0
22	2	6	0
23	6	6	10
24	4	4	10
25	4	7	10
26	2	1	0
1	3	3	10
2	2	2	10
3	1	1	10
4	4	6	0
5	6	6	10
6	7	7	10
7	2	2	10
8	6	5	10
9	6	5	10
10	3	3	10
11	4	4	10
12	1	1	10
13	5	5	0
14	2	2	10
15	7	7	10
16	7	7	10
17	1	1	10
18	8	8	10
19	5	9	0
20	9	9	10
21	1	1	10
22	8	8	10
23	1	1	10
24	9	9	10
25	9	9	10
26	4	4	10
1	6	6	10
2	5	5	10
3	7	7	10
4	6	6	10
5	5	5	10
6	5	5	10
7	5	5	10
8	2	2	10
9	5	5	10
10	6	6	10
11	7	7	10
12	5	5	10
13	5	5	10
14	6	6	10
15	7	7	10
16	8	8	10
17	1	1	10
18	8	8	10
19	7	7	10
20	9	9	10
21	8	8	10
22	8	8	10
23	1	1	10
24	9	9	10
1	7	7	10
2	4	4	10
3	6	6	10
4	6	6	10
5	2	2	10

16. Scrolling down the page will reveal the data on the remaining 6 attempts.

Hit	TargetID	TargetFromID	Points
27	1	1	10
28	2	2	10
29	1	1	10
30	4	6	0
31	5	6	0
32	5	6	0
33	5	6	0
34	5	6	0
35	2	2	10
36	1	1	10
37	1	1	10
38	4	6	0
39	5	6	0
40	5	6	0
41	5	6	0
42	5	6	0
43	2	2	10
44	1	1	10
45	1	1	10
46	4	6	0
47	5	6	0
48	5	6	0
49	5	6	0
50	5	6	0
51	2	2	10
52	1	1	10
53	1	1	10
54	4	6	0
55	5	6	0
56	5	6	0
57	5	6	0
58	5	6	0
59	2	2	10
60	1	1	10

17. To export the excel file, select the export symbol at the top right of the screen.



# EU Declaration of Conformity (DoC)

## SMARTfit CPU Battery

Name and address of the manufacturer:

Company Name: SMARTfit, Inc  
Contact Name: Jim Manley Contact  
Title: CTO  
Company Address: 3977 Camino Ranchero, Camarillo, CA 93012  
Phone: 805-383-0080 x130  
FAX: 805-383-0085  
WEB: www.smartfitos.com

Identification of Radio Equipment:

Model Number:  
3-56327 CPU Battery

Object of the declaration:

Product Name: SMARTfit POD

The object of the declaration described above is in conformity with the relevant Union harmonization legislation:

Directive 2014/53/EU  
Article 3.1a: EN 60950-1: 2006+A11:2009+A1:2010+A12:2011+A2:2013  
Article 3.1b: EN 301 489-3 v2.1.1 and EN 301489-17 3.2.0  
Article 3.2: EN 300 220-2 v3.1.1 and EN 300328 v2.1.1  
EN 62479:2010  
ROHS Directive 2015/863  
WEEE Directive 2012/19/EU

The notified body CKC Certification Services, LLC NB0976 performed testing on our systems to allow us to receive the CE mark and issued the EU-type examination certificate;

Controller: 99819-10-EURED

This declaration of conformity is issued under the sole responsibility of the manufacturer.

Signed for and on behalf of: SMARTfit, Inc Printed  
Name: Jim Manley  
Date: 5/14/18  
Title/Function: CTO  
Place: 3977 Camino Ranchero, Camarillo, CA 93012

